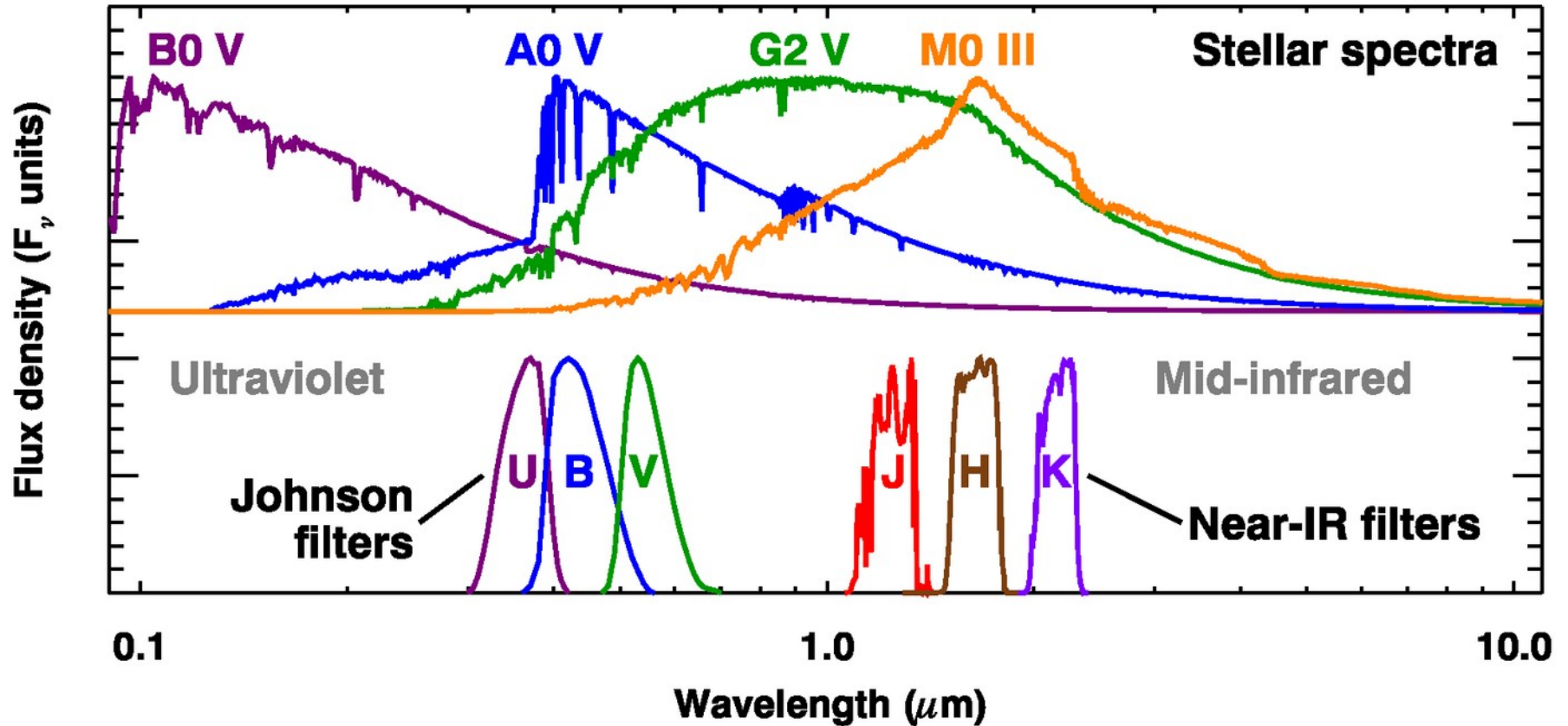
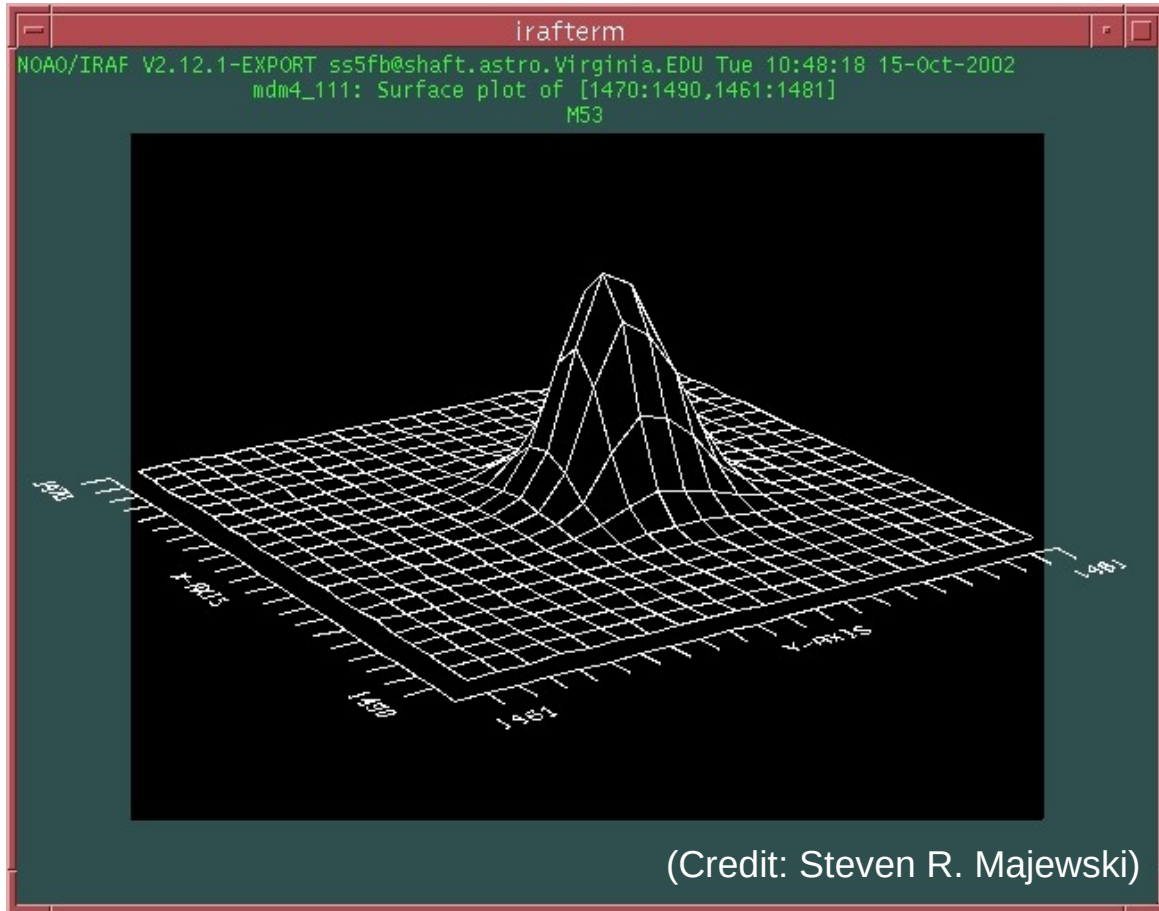


# Photometry



# Today



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1. Planning photometric observations

---

2. Magnitude systems

---

3. FORS2 @ VLT

---

# What is photometry?

- Make precise measurements of the brightness of a source (magnitudes)
- Magnitude is an ancient concept, but useful because it is relative
- Magnitude differences give you the flux ratio between your source and standards
- Zero points of the standards do not matter in first order
- Unless you really want the flux. Flux to magnitude conversion can be uncertain
- 1% ~ 0.01 mag

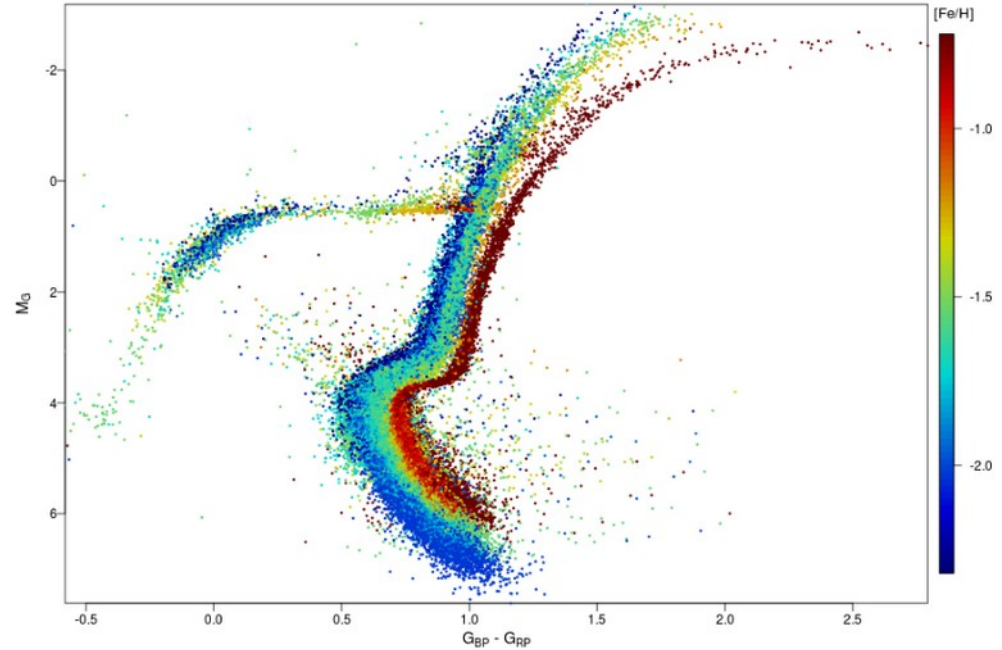


Fig. 3. Composite HRD for 14 globular clusters, coloured according to metallicity (Table 3).

(Gaia collaboration 2018)

# If you want to observe with the VLT, read the call for proposals

- Updated list of offered instruments
- Informs on recent policy changes
- and on future plans for the instruments
- Describes important definitions (proposal types, observing modes, OBs, ...)
- Several links for additional information
- Binding document if the proposal is approved
- **Reading is a must for 1<sup>st</sup> time users!**

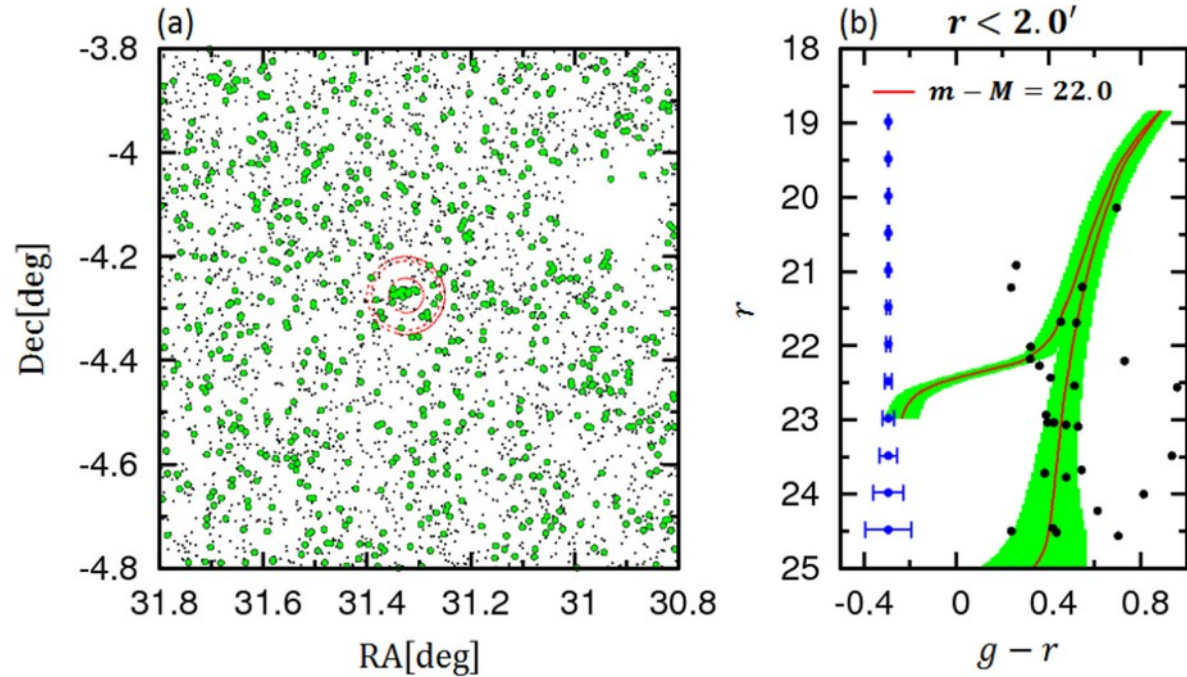


**ESO Call for Proposals – P109**

Proposal Deadline: 23 September 2021, 12:00 noon CEST

# We start from the science case

- An overdensity of stars has been identified with Gaia
- Seems too far for reliable proper motions and parallaxes
- We want to confirm its nature
- Perhaps a distance cluster? A new dwarf galaxy?
- We want to build a colour magnitude diagram, derive age and distance
- **Photometry** to obtain *magnitudes* in different bands (e.g. Johnson UBV)
- Try to reach the turn-off



(Homma et al. 2018)

# Images in the optical with the VLT

Paranal Instruments Summary Table

Instrument	Spectral Coverage	Observing Mode	Spectral Resolution	Multiplex	Note	Telescope
<b>FORS2</b>	optical 330 - 1100 nm	imaging (incl. configurable occulting bars), long slit and multi-object spectroscopy, spectropolarimetry, imaging polarimetry	260 - 2600	yes	Spectroscopy with ~7' long slit, ~20" multi-slit, and laser-cut slit masks; multiple object spectroscopy; RRM	VLT UT1
<b>KMOS</b>	near-IR 0.8 - 2.5 $\mu\text{m}$	multi-object integral field spectroscopy (24 arms)	1800 - 4000	yes	24-arms Integral Field Spectroscopy; 2.8x2.8", 0.2" sampling IFU over a 7.2' field;	VLT UT1
<b>FLAMES</b>	optical 370 - 950 nm	multi-fibre echelle, integral field spectroscopy	6000 - 47000	yes	132 Medusa fibres; 15 deployable IFUs, one large IFU; GIRAFFE: single echelle order; 8 fibres to UVES	VLT UT2
<b>VISIR</b>	mid-IR: 4.5 - 21 $\mu\text{m}$	M, N and Q band normal and burst-mode imaging; coronagraphy (Angular Groove Phase Mask, 4-Quadrant Phase Mask); N band low resolution long slit spectroscopy; high-resolution long slit and cross-dispersed spectroscopy	~400, 20000	no	pixel size of 0.045 and 0.076 arcsec in imaging, and 0.076 arcsec in spectroscopy	VLT UT2
<b>UVES</b>	optical 300 - 1100 nm	echelle, image slicer, slit spectroscopy	up to 80,000 (blue arm) / 110,000 (red arm)	no	long slit capability in single order; iodine cell; RRM	VLT UT2
<b>SPHERE</b>	optical: 500 - 900 nm near-IR: 0.95 - 2.32 $\mu\text{m}$	high-contrast imaging, dual-band imaging, integral field spectroscopy, differential-polarimetric imaging with or without classical, apodized pupil Lyot coronagraphs, sparse aperture mask	~30, 50, 400	no	extreme AO with optical wave-front sensor; fast star hopping; RRM	VLT UT3

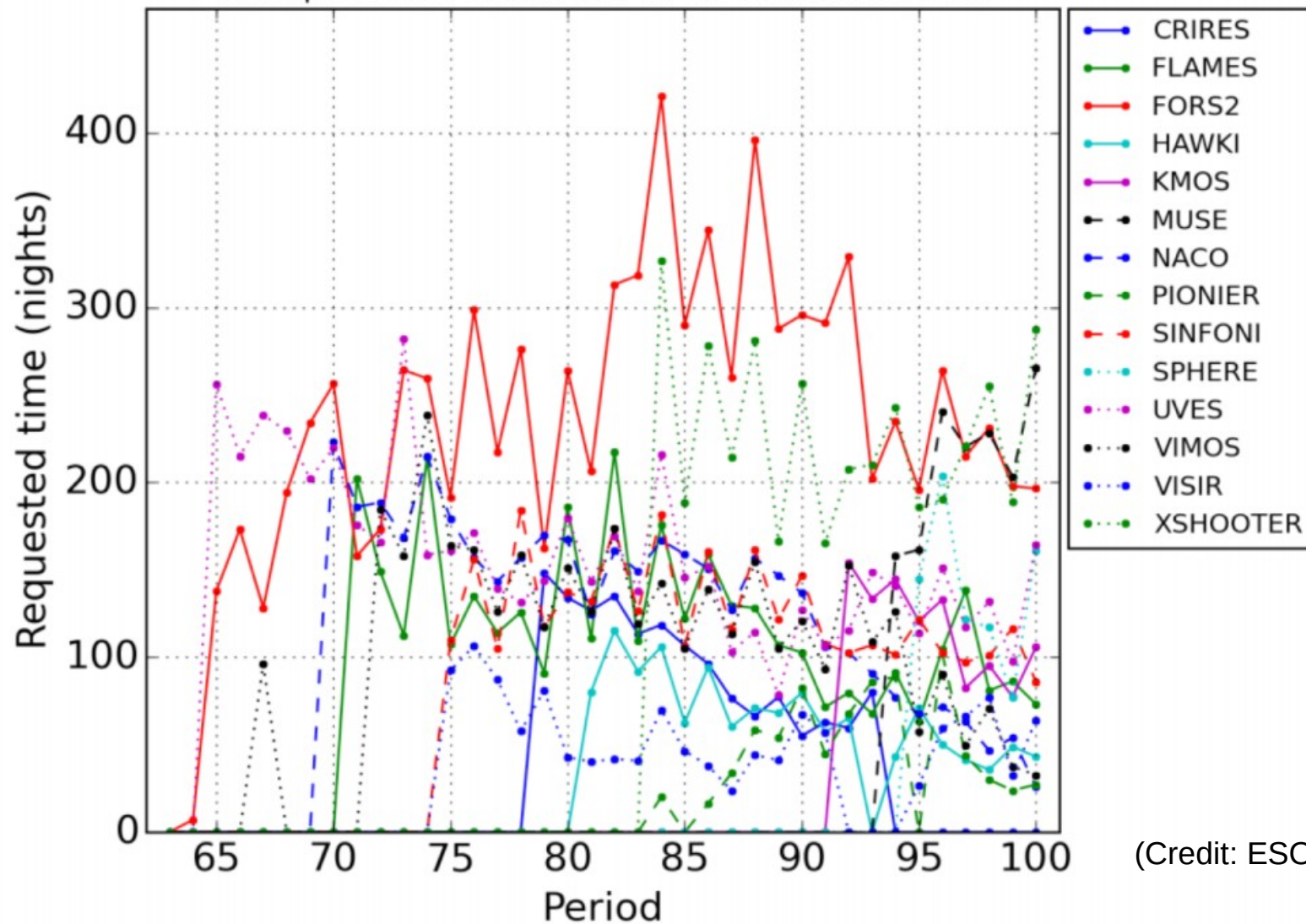
# FORS2

- **F**Ocal Reducer and low dispersion **S**pectrograph (Appenzeller et al. 1998).
- (reduce focal length, reduce magnification, widen the field of view; for a brighter image)
- Two versions were built (blue vs. red). FORS1 (the first optical VLT instrument) is now retired.
- Cassegrain focus of UT1, operation since 2000.
- All-dioptic (lenses), ~330 to 1100 nm
- Imaging; high-time resolution imaging; long slit spectroscopy; multi-object spectroscopy; (spectro)polarimetry (Appenzeller et al. 1998)
- Image scale: 0.25"/px or 0.125"/px (FoV 6.8'x6.8' or 3.4'x3.4')
- FORS-up: upgrade project to be completed by 2024 (Boffin et al. 2021)



# Time request per instrument

Last updated: OPOSTAT2017-07-26 17:28:38.693506

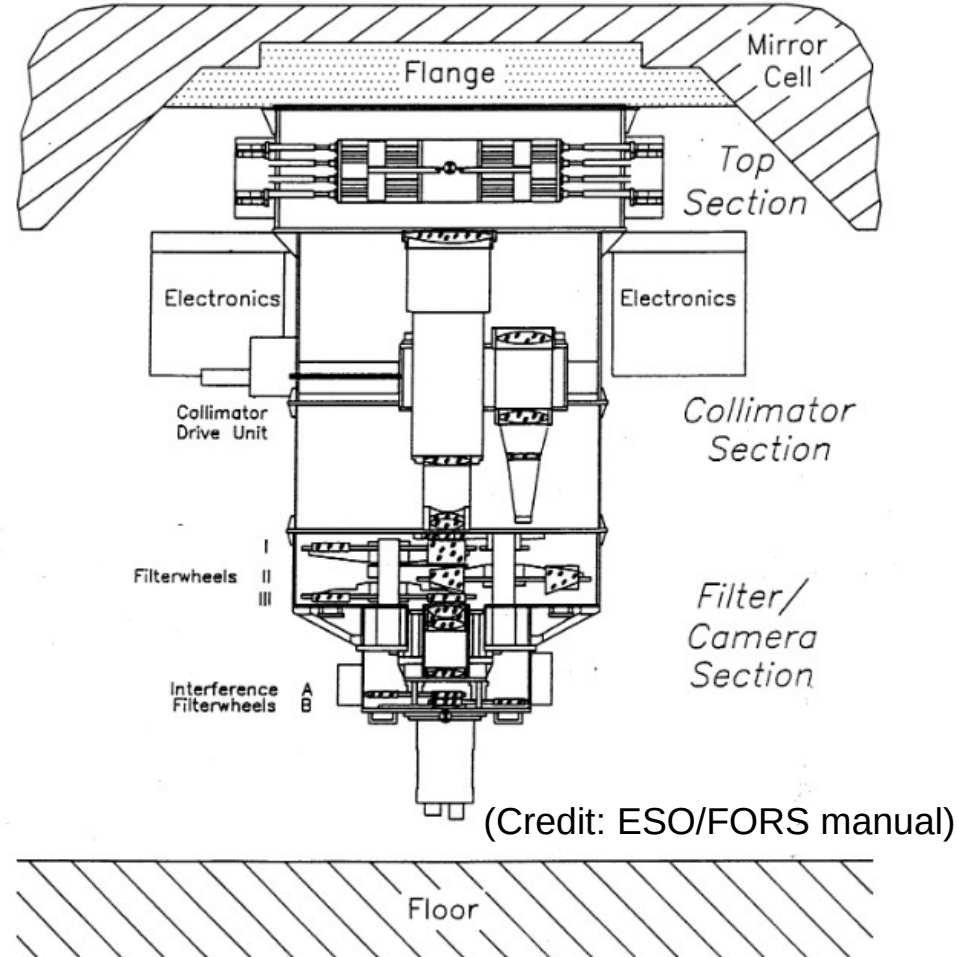


(Credit: ESO/D. Gadotti)

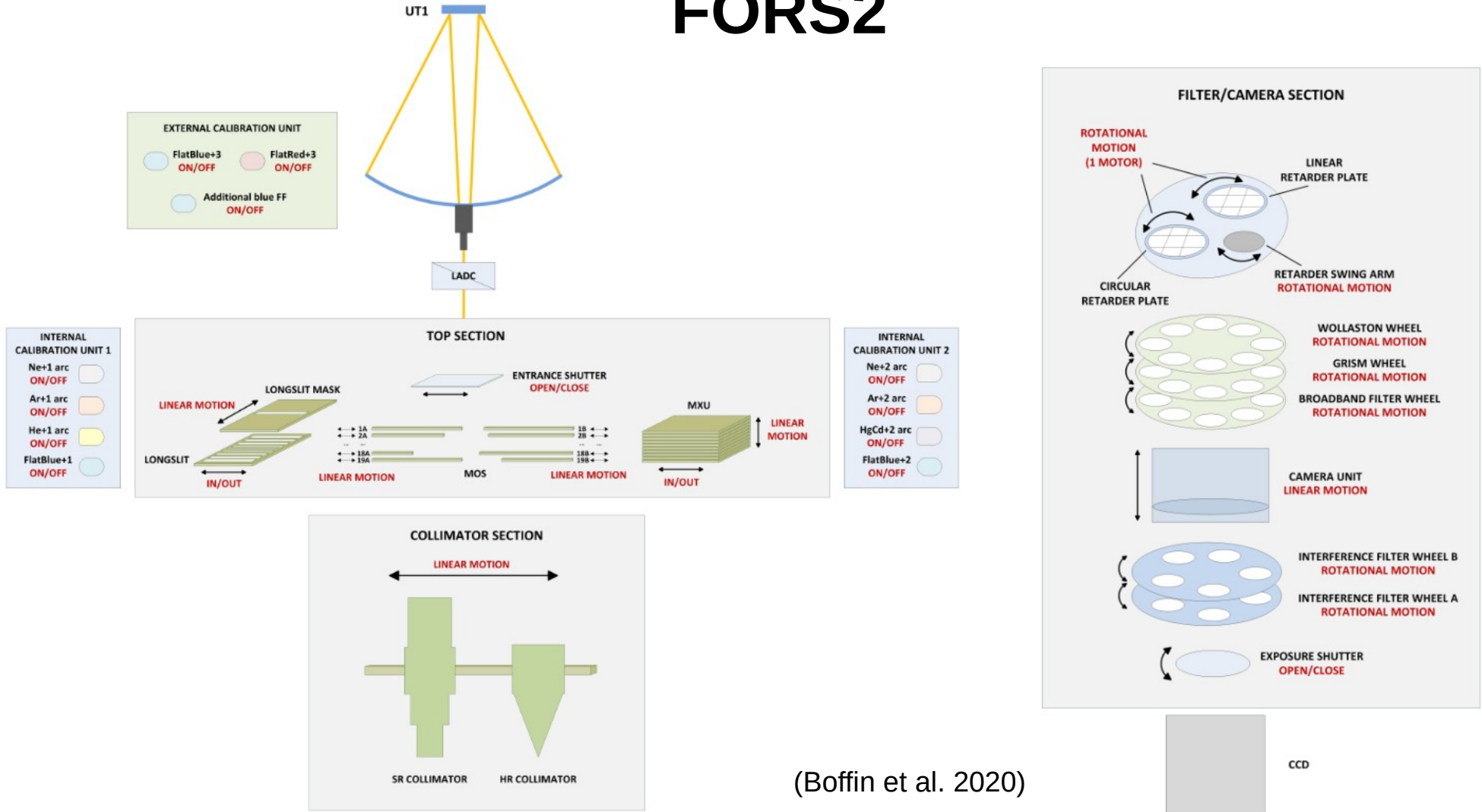


# Imaging with FORS2

- Three modes:
  - IMG: direct imaging
  - OCC: imaging with occulting bars
  - IPOL: imaging polarimetry
- Broadband filters in the collimated beam (3 wheels, 7 positions/wheel, but some with grisms)
- Interference filters in the converging beam (2 wheels, 8 positions/wheel)
- **OCC**: move slit jaws of the MOS to block the light of a certain region (e.g. bright star)
- **OCC**: Need FIMS (FORS Instrument Mask Simulator)
- Users can propose to use their own filters (in Visitor Mode only)

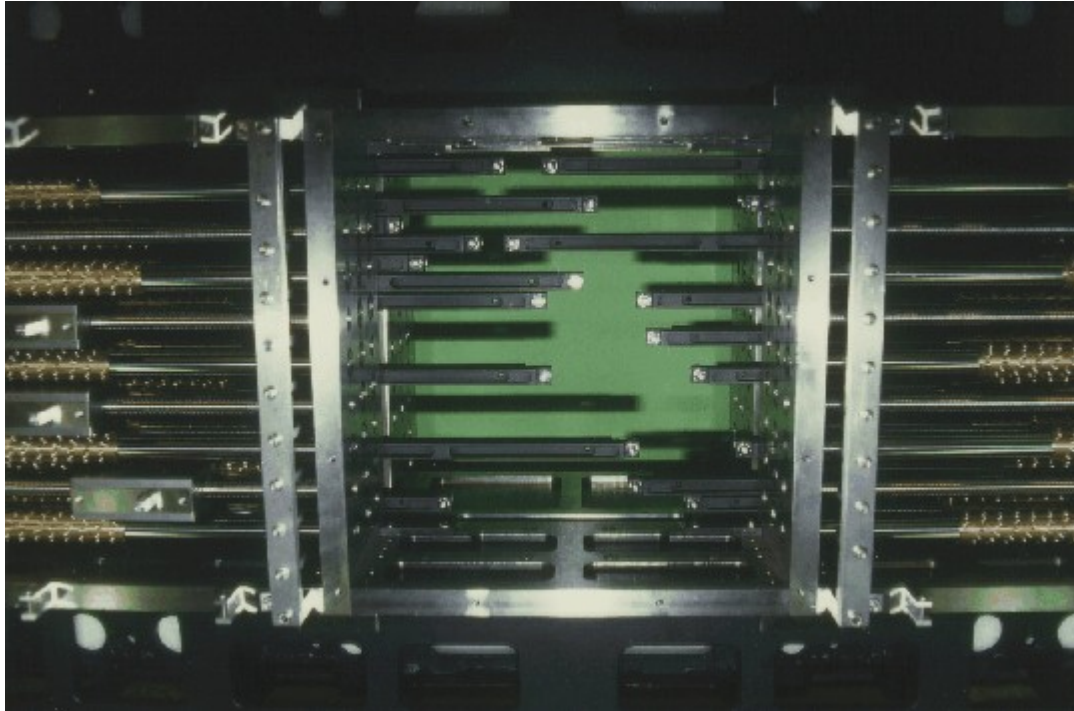


# FORS2



(Boffin et al. 2020)

# FORS2 MOS Slit Jaws

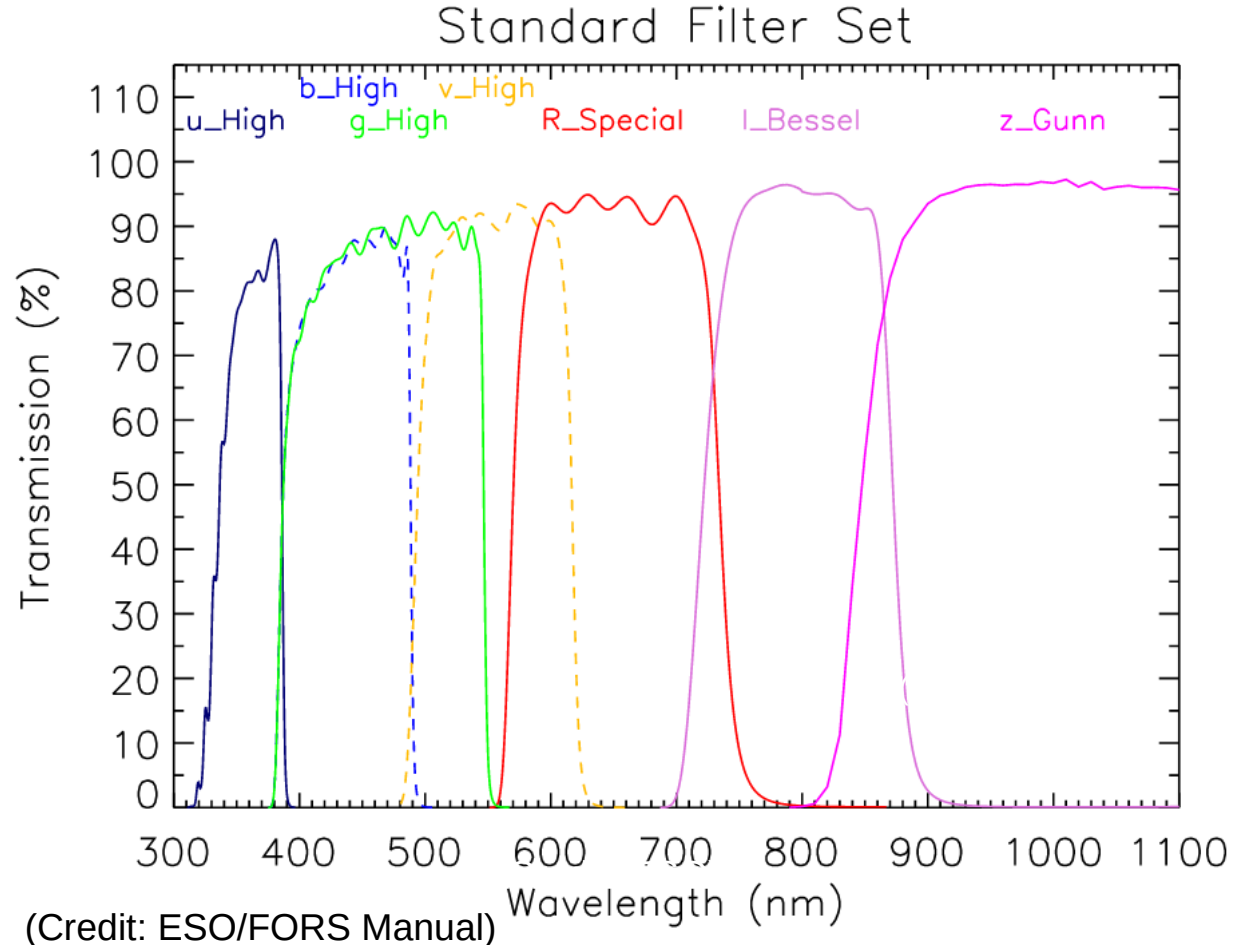


(Credit: ESO)

# FORS2 Broadband filters

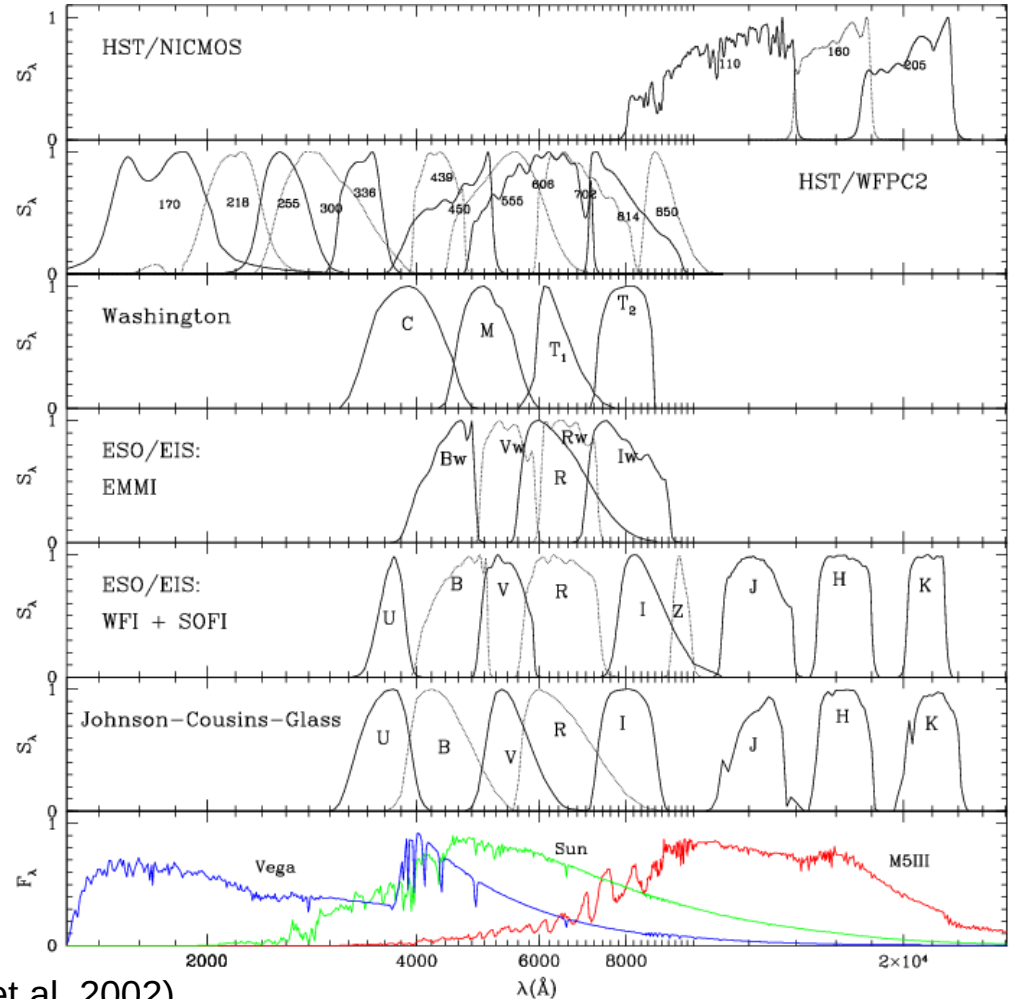
- The selection of broadband filters is fixed
- It can be changed in exceptional cases (discussed with the observatory)

Filter	$\lambda_0$ (nm)	FWHM (nm)
U_HIGH+112	361	50.5
B_HIGH+113	437	102.0
V_HIGH+114	555	123.2
g_HIGH+115	467	160.3
R_SPECIAL+76	655	165.0
I_BESS+37/+77	768	138.0
U_BESS+33 (3)	366	36.0
U_SPECIAL+73 (3)	362	29.0
B_BESS+34/+74 (3)	429	88.0
V_BESS+35/+75 (3)	554	111.5
R_BESS+36 (3)	657	150.0
u_GUNN+38 (3)	359	33.5
v_GUNN+39(3)	398	46.0
g_GUNN+40 (1) (3)	506	79.5
r_GUNN+41(3)	653	81.5
z_GUNN+78	910	130.5
GG435+81 (2)	edge filter: n/a	n/a
OG590+32 (2)	edge filter: n/a	n/a
FILT_465_250+82 (2) (3)	465	250



# Photometric filters

- Are used to select a specific region of the spectrum
  - Characterized by their transmission; tabulated by central wavelength and FWHM
  - A **magnitude** is given for the flux observed in a given filter (e.g.  $V$  mag in Johnson system)
  - Colors are magnitude differences (e.g.,  $B-V$ )
  - Broad-band:  $\text{FWHM} > 30 \text{ nm}$
  - Intermediate-band:  $> 9 \text{ \AA} \ \& \ < 30 \text{ nm}$
  - Narrow-band:  $< 9 \text{ nm}$
- (these limits are not hard)
- Too many systems of photometric filters exist (Moro & Munari 2000; Bessel 2005)



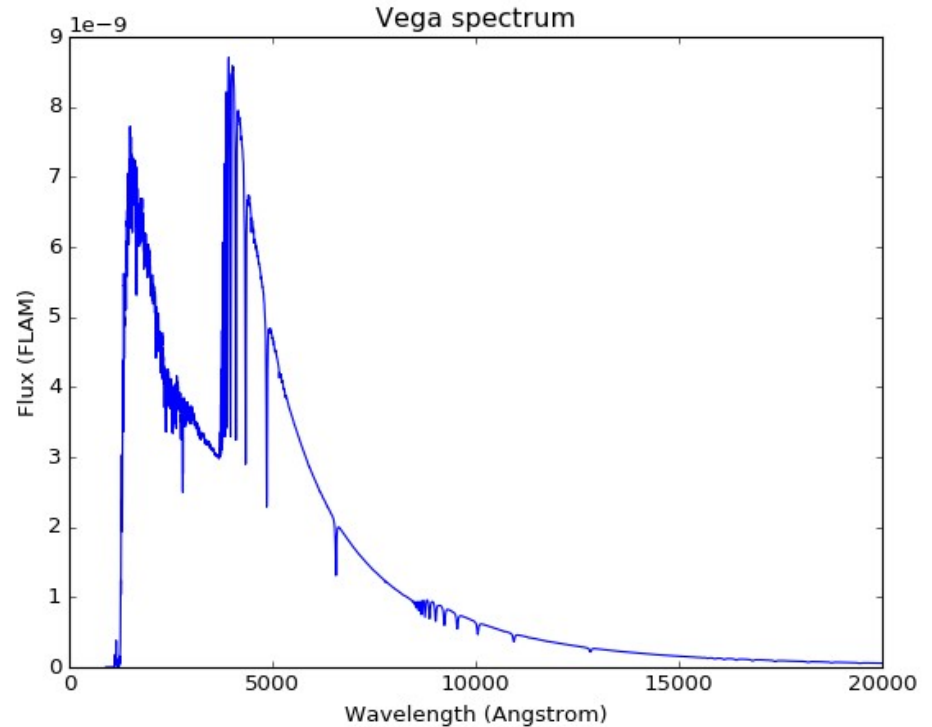
(Girardi et al. 2002)

The 201 systems censused in ADPS Paper 1, the first 167 in extenso and other 34 only briefly mentioned:

	<i>Figure number in:</i>	
	Paper 1	Paper 2
<b>C<sub>1</sub> - Stebbins <i>et al.</i> - 1940</b>	<a href="#">001</a>	
<b>UVBGRI - Stebbins and Whitford - 1943</b>	<a href="#">002</a>	<a href="#">009</a>
<b>RGU - Becker - 1946</b>	<a href="#">003</a>	<a href="#">010</a>
<b>RI - Kron and Smith - 1951</b>	<a href="#">004</a>	<a href="#">011</a>
<b>BCD - Chalonge and Divan - 1952</b>	<a href="#">005</a>	
<b>UBV - Johnson and Morgan - 1953</b>	<a href="#">006</a>	<a href="#">012</a>
<b>POSS I - 1955</b>	<a href="#">007</a>	<a href="#">013</a>
<b>PV - Eggen - 1955</b>	<a href="#">008</a>	<a href="#">014</a>
<b>Aerobee UV-55 - 1955</b>	<a href="#">009</a>	<a href="#">151</a>
<b>uvbyHbeta - Strömgren and Crawford - 1956</b>	<a href="#">010</a>	<a href="#">016</a>
<b>Aerobee UV-57 - 1957</b>	<a href="#">011</a>	
<b>U<sub>c</sub>BV - Arp - 1958</b>	<a href="#">012</a>	<a href="#">017</a>
<b>ubgyri - Bahng - 1958</b>	<a href="#">013</a>	<a href="#">018</a>
<b>UV BG R - Tifft - 1958</b>	<a href="#">014</a>	<a href="#">019</a>
<b>5 colors - Borgman - 1959</b>	<a href="#">015</a>	<a href="#">020</a>
<b>KLMNPQR - Borgman - 1960</b>	<a href="#">016</a>	<a href="#">021</a>
<b>Deeming - 1960</b>	<a href="#">017</a>	<a href="#">022</a>
<b>UBV - Eggen and Sandage - 1960</b>	<a href="#">018</a>	
<b>Griffin and Redman - 1960</b>	<a href="#">019</a>	<a href="#">023</a>
<b>USNO - Kron and Mayall - 1960</b>	<a href="#">020</a>	<a href="#">025</a>
<b>VBLUW - Walraven and Walraven - 1960</b>	<a href="#">021</a>	<a href="#">026</a>
<b>Griffin - 1961</b>	<a href="#">022</a>	<a href="#">027</a>
<b>8 colors - Tifft - 1961</b>	<a href="#">023</a>	<a href="#">028</a>

# Vega system

- Vega (A0 V type) is the primary standard
- Actually, for the original UBV Johnson system, the mean of 6 A0 V stars was used (Johnson & Morgan 1953)
- $U-B = B-V = 0$
- Calibrated spectra are still needed to convert magnitudes to physical units
- These primary standards are usually too bright for most large telescopes
- A series of secondary standards are needed (e.g. Landolt 1983)
- Covering a broad range in colors
- In regions that can be observed from north and south (e.g. celestial equator)



(Credit: STScI)

# AB system

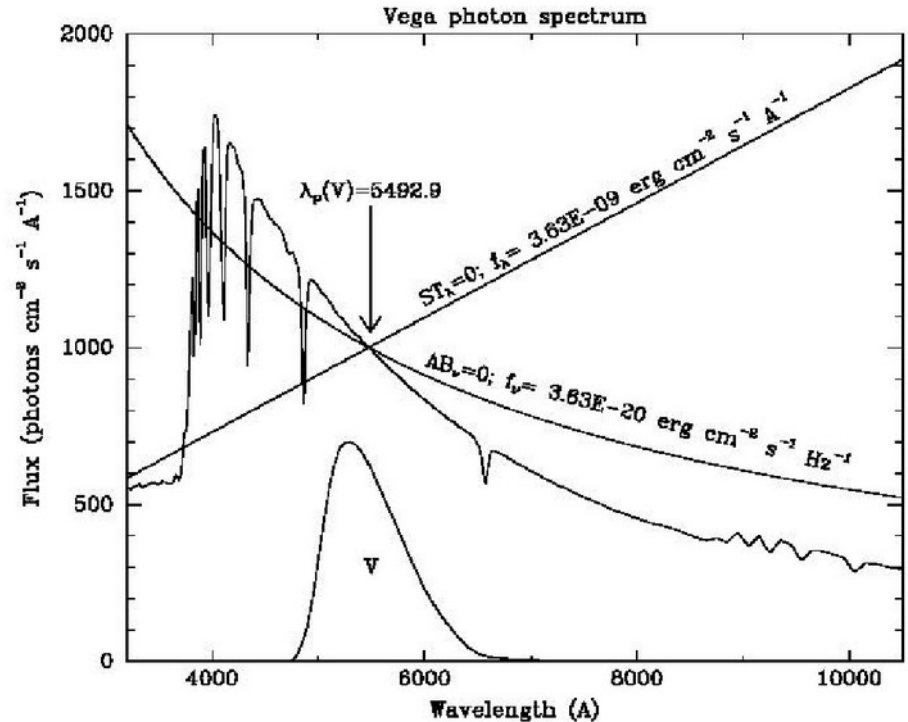
- AB: **AB**solute system; no need of an object like Vega as reference for relative magnitudes

$$m(AB) = -2.5 \log_{10} F_{\nu} - 48.6,$$

(Oke 1964)

- Monochromatic magnitude
- A source with a flat spectrum of constant flux per unit frequency has color zero
- $F = 3.631 \times 10^{-20} \text{ erg s}^{-1} \text{ cm}^{-2} \text{ Hz}^{-1}$
- Normalized anyway to Vega, i.e.  $m(AB)_{5500} = V$
- STMAG system:

$$m(AB) = -2.5 \log_{10} F_{\lambda} - 21.1,$$

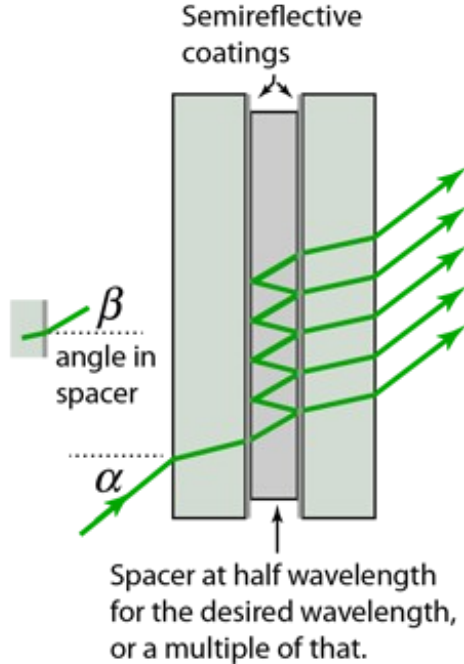


(Credit: R. Ciardullo, Penn State)



# Interference filters

- Used to select a narrow region
- Positioned on the converging beam, the characteristics depend on the collimator

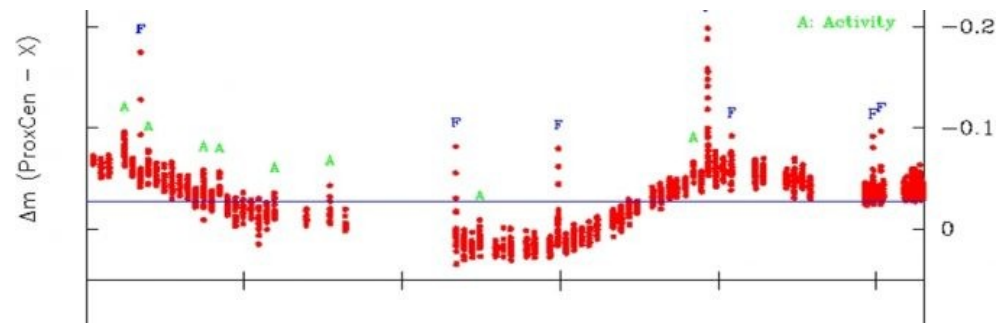
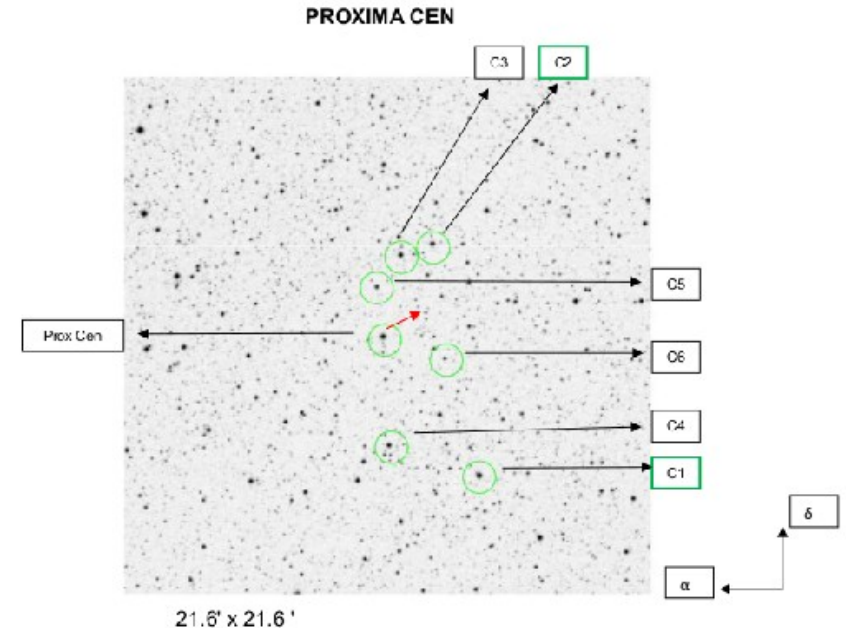


Filter	Line	$\lambda_0$		$T_0$		FWHM (nm)		$\lambda_0$ shift
		SR	HR	SR	HR	SR	HR	
OII+44	[OII] 372.7	371.7	372.9	0.45	0.48	7.3	6.9	0%
OII/4000+45		377.6	378.8	0.37	0.40	6.5	6.1	5%
OII/8000+46		381.4	382.6	0.43	0.47	6.5	6.1	10%
HeII+47	HeII 468.6	468.4	469.1	0.79	0.82	6.6	6.4	0%
HeII/3000+48		472.6	473.4	0.76	0.79	5.8	5.6	5%
HeII/6500+49		478.1	478.9	0.78	0.81	6.8	6.6	10%
OIII+50	[OIII] 500.7	500.1	500.9	0.76	0.80	5.7	5.5	0%
OIII/3000+51		504.5	505.3	0.76	0.80	5.9	5.7	5%
OIII/6000+52		510.5	511.3	0.74	0.78	6.1	5.9	10%
HeI+53	HeI 587.6	586.6	587.6	0.79	0.84	6.0	5.7	0%
HeI/2500+54		592.0	593.0	0.77	0.81	6.8	6.5	5%
HeI/5000+55		597.5	598.5	0.85	0.89	7.4	7.2	10%
OI+56	[OI] 630.0	629.5	630.6	0.75	0.79	7.2	6.9	0%
OI/2500+57		635.4	636.4	0.75	0.81	5.9	5.5	5%
OI/4500+58		640.4	641.4	0.77	0.83	6.3	6.0	10%
H_Alpha+83	H $\alpha$ 656.3	656.3	657.4	0.70	0.76	6.1	5.7	0%
H_Alpha/2500+60		660.4	661.5	0.77	0.83	6.4	6.1	5%
H_Alpha/4500+61		666.5	667.6	0.72	0.77	6.5	6.1	10%
SII+62	[SII] 672.4	672.8	673.9	0.77	0.82	6.6	6.3	0%
SII/2000+63		677.4	678.5	0.77	0.82	6.8	6.5	5%
SII/4500+64		683.2	684.3	0.72	0.78	6.4	6.0	10%
SIII+65	[SIII] 953.2	952.3	953.9	0.68	0.80	5.9	5.2	0%
SIII/1500+66		957.2	958.8	0.72	0.84	6.3	5.6	5%
SIII/3000+67		962.1	963.7	0.70	0.83	5.9	5.2	10%

# Absolute and differential photometry

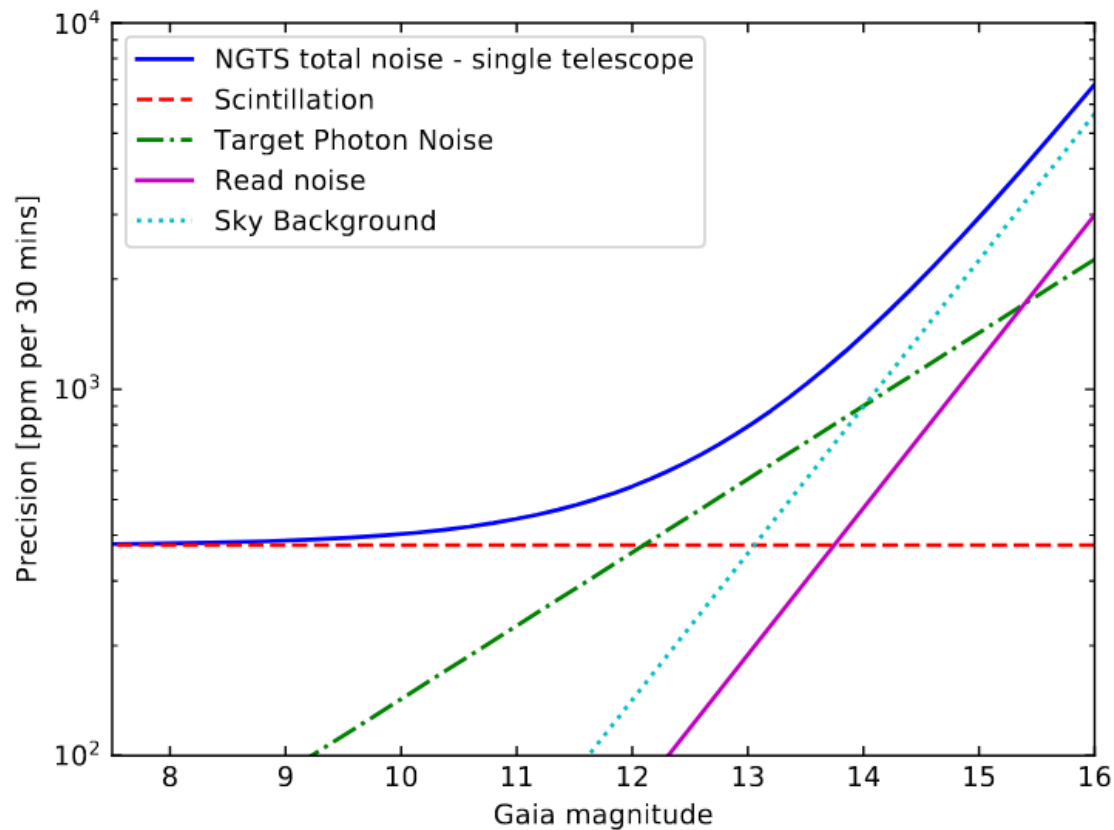
- **Absolute or all-sky photometry**
  - Magnitudes in a standard system
  - To compare stars in different regions of the sky
  - Or observations by different astronomers
- **Differential photometry**
  - Compare magnitudes of objects observed simultaneously
- **Time-domain photometry**
  - Track changes of magnitude of a given object over a certain period of time

(Credit: Eloy Rodriguez;  
<https://reddots.space/differential-photometry-in-practice/>)



# Time-domain photometry

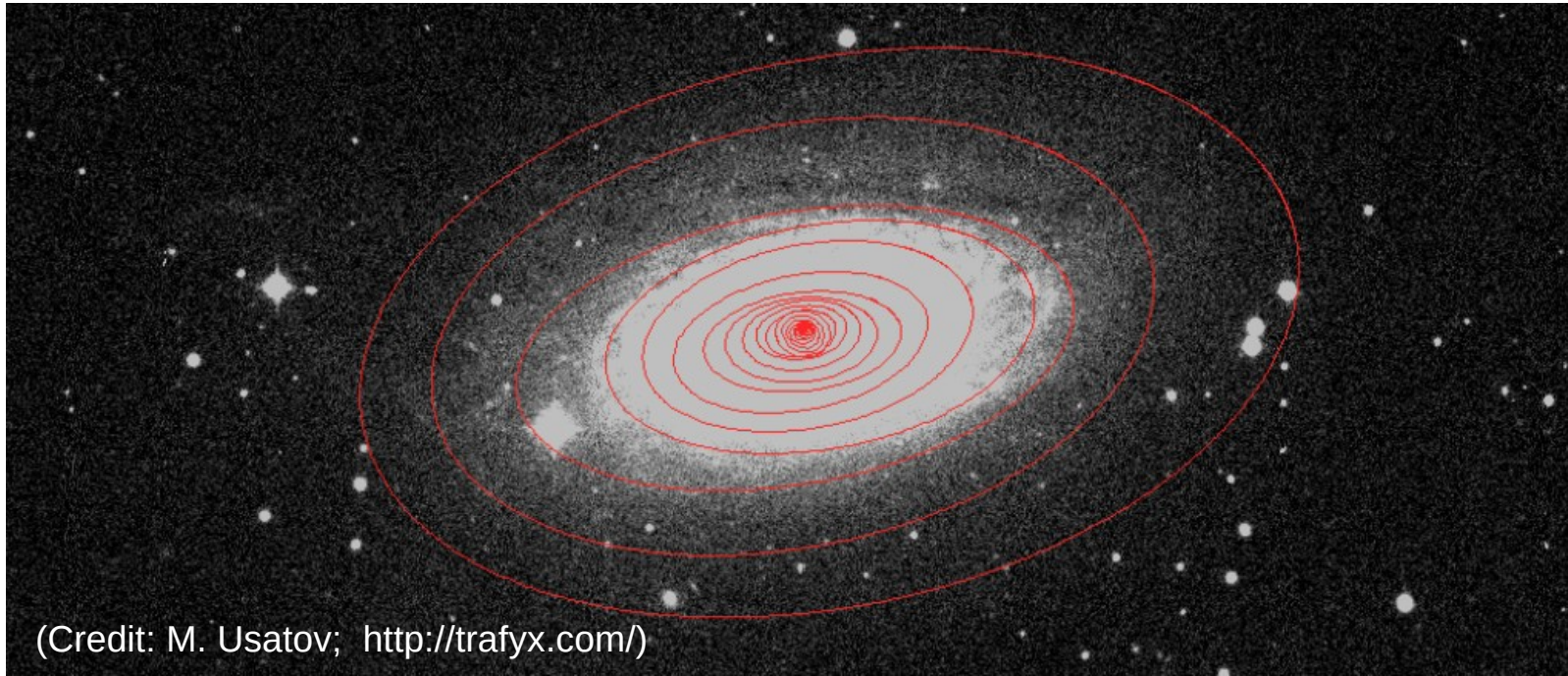
- Monitor variability on time-scales of hours, years, decades and maybe centuries
- High-precision time series photometry:
  - Asteroseismology
  - Exoplanets (transit)
- Looking for signal change of  $\sim 1\%$
- Space-based (e.g. Kepler and TESS) or ground-based observations
- Scintillation: variations 0.1-1%, for bright objects (O'Brien et al. 2021)



(O'Brien et al. 2021 – NGTS 20cm telescope)

# Surface photometry

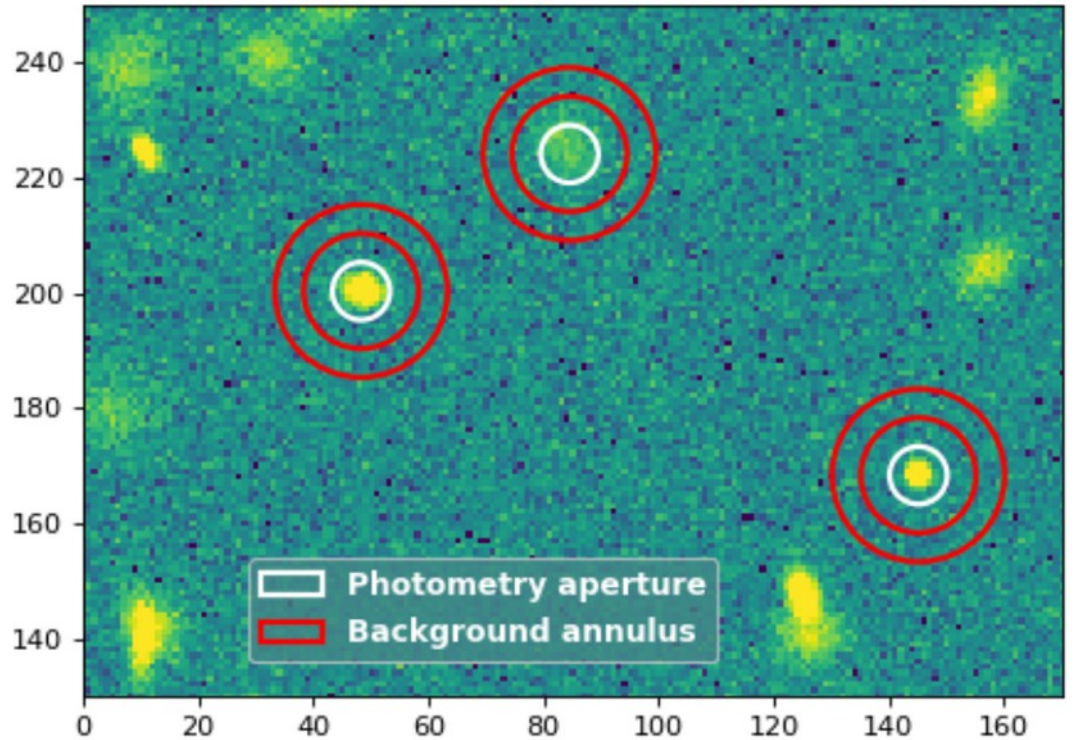
- **Measuring surface brightness ( $\text{mag}/\text{arcsec}^2$ )**
  - Fitting isophotes and/or brightness profiles
  - Modelling the PSF
  - See references in the reading material



(Credit: M. Usatov; <http://trafyx.com/>)

# Aperture photometry

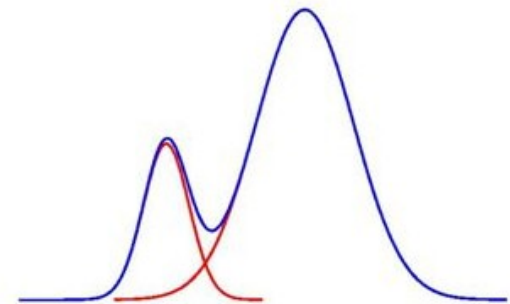
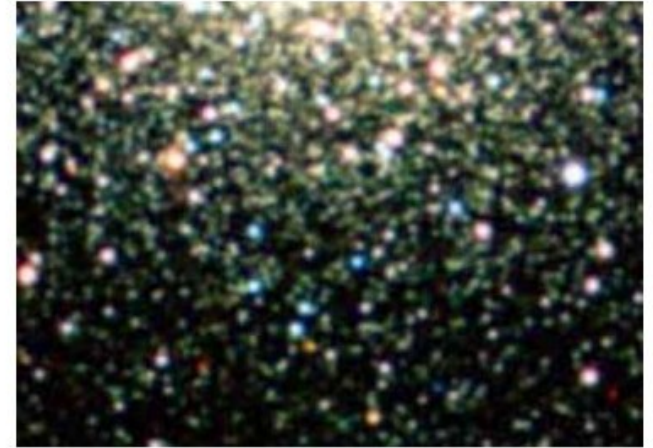
- Define an area (the aperture) from where to measure the source flux
- Define a nearby area from where the sky background will be measured
- Source and sky areas do not need to be the same
- Some experimentation needed to define the optimal aperture size
- You want to include as much signal as possible without compromising the signal-to-noise ratio
- Aperture size will vary with magnitude
- See Stetson (2013) for a discussion



(Credit: photutils – Astropy package)

# PSF photometry

- In a crowded field, defining apertures is not possible
- **PSF: Point Spread Function**
- Usually modelled as a Gaussian, but not necessarily
- PSF = seeing + tracking issues + optics
- Use isolated objects to create a model PSF
- Use the model PSF to estimate the flux of a given object
- Can be used when objects blend on each other
- Subtracting the PSF of a bright object might reveal fainter companions



(Credit: in <https://slideplayer.com/slide/4693214/>)

# Photometric calibration

- One measures the “instrumental magnitude” (signal in counts):

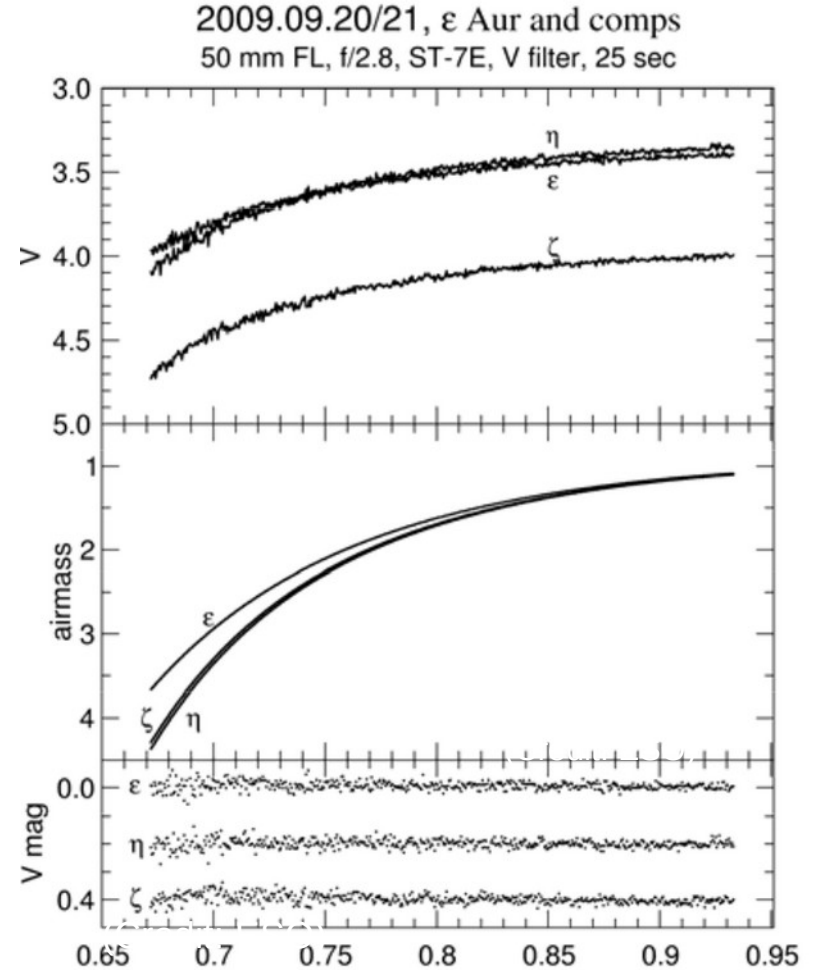
$$(\text{instrumental magnitude}) \equiv (\text{arbitrary constant}) - 2.5 \log \left[ \frac{(\text{integrated signal})}{(\text{integration time})} \right].$$

- You want to convert those into the “real” scale of the photometric system

$$v \doteq V + \alpha + \beta(B-V) + \gamma X,$$

$$b \doteq B + \delta + \zeta(B-V) + \eta X, \dots$$

- Important factors:
  - Atmospheric extinction
  - Telescope + detector transmission
  - Filter discrepancies
  - And others if needed (see Stetson 2013)



(Credit: Billings 2010) HJD - 245 5095

# Absolute photometry with FORS2

- Accuracy better than 3% is possible
- See documents about the [FORS Absolute Photometry Project](#)
- FORS Calibration Plan includes images of standard stars in broad band filters
- Two standard stars per night, close in time, airmass 1.1-1.8 (range 0.6-0.7)
- One standard per night in other filters
- If requested PHO conditions with IMG mode, the observatory takes the standards before and after the target
- Modelling the data with ~18 photometric nights
- ESO maintains a QC interface or the coefficients of the zero point, color term, and extinction can be queried

!mjd_obs	!filter_name	!det_chip1_id	!det_chip_num	!zeropoint	!zeropoint_err	!colour_term	!
59443.0	R_SPEC	CCID20-14-5-6	2	28.1223590187	0.00331662078303	-0.0095598	
59443.0	v_HIGH	CCID20-14-5-6	2	28.0298785983	0.00330461016753	0.057684	
59443.0	b_HIGH	CCID20-14-5-3	1	27.7630860561	0.00326011030092	0.10974	
59443.0	R_SPEC	CCID20-14-5-3	1	28.1179961371	0.00267047376627	-0.0095598	
59443.0	I_BESS	CCID20-14-5-6	2	27.4501553678	0.00335475707576	-0.017739	
59443.0	I_BESS	CCID20-14-5-3	1	27.4347251861	0.00281251828296	-0.017739	
59443.0	v_HIGH	CCID20-14-5-3	1	28.0143589052	0.00265700404464	0.057684	
59443.0	b_HIGH	CCID20-14-5-6	2	27.8097514418	0.00394742415187	0.10974	
59444.0	R_SPEC	CCID20-14-5-6	2	28.1195623959	0.00343643506839	-0.0095598	
59444.0	v_HIGH	CCID20-14-5-3	1	28.0216649649	0.00268140654829	0.057684	
59444.0	v_HIGH	CCID20-14-5-6	2	28.030252674	0.00326284993895	0.057684	
59444.0	b_HIGH	CCID20-14-5-3	1	27.7569291797	0.00318158358158	0.10974	
59444.0	I_BESS	CCID20-14-5-3	1	27.4303334834	0.00276343942216	-0.017739	
59444.0	b_HIGH	CCID20-14-5-6	2	27.80883254	0.00386016742641	0.10974	
59444.0	R_SPEC	CCID20-14-5-3	1	28.1076397392	0.00267177240619	-0.0095598	
59444.0	I_BESS	CCID20-14-5-6	2	27.4706388175	0.00350972636804	-0.017739	
59445.0	R_SPEC	CCID20-14-5-6	2	28.126365072	0.00344926244721	-0.0095598	
59445.0	I_BESS	CCID20-14-5-3	1	27.4299300191	0.00285811579975	-0.017739	
59445.0	R_SPEC	CCID20-14-5-3	1	28.1137690383	0.00276345057984	-0.0095598	
59445.0	I_BESS	CCID20-14-5-6	2	27.4760083683	0.00353868309576	-0.017739	
59445.0	v_HIGH	CCID20-14-5-6	2	28.0429452134	0.00334520983922	0.057684	
59445.0	b_HIGH	CCID20-14-5-3	1	27.7673496415	0.00331864014737	0.10974	
59445.0	v_HIGH	CCID20-14-5-3	1	28.0281525709	0.00274017089003	0.057684	
59445.0	b_HIGH	CCID20-14-5-6	2	27.8261566363	0.00399332158311	0.10974	
59446.0	R_SPEC	CCID20-14-5-6	2	28.1121024117	0.00392617333476	-0.0095598	

(Credit: ESO/ see Ch. 4 of FORS Manual)



# FORS2 ETC

## Target Input Flux Distribution

<input type="radio"/> Template Spectrum	G2V (Kurucz) v	Redshift z = 0.00	Target Magnitude and Mag.System: v = 20.00 <input checked="" type="radio"/> Vega <input type="radio"/> AB <i>Magnitudes are given per arcsec<sup>2</sup> for extended sources</i>
<input checked="" type="radio"/> MARCS Stellar Model	Teff=5500 log(g)= 1.0 [Fe/H]=-1 M= 1 v		
<input type="radio"/> Upload Spectrum	Select... <input type="text"/>		
<input type="radio"/> Blackbody	Temperature: <input type="text"/> K		
<input type="radio"/> Power Law	Index: <input type="text"/> $F(\lambda) \propto \lambda^{index}$		
<input type="radio"/> Emission Line	Lambda: <input type="text"/> nm Flux: <input type="text"/> $10^{-16}$ ergs/s/cm <sup>2</sup> (per arcsec <sup>2</sup> for extended sources) FWHM: <input type="text"/> nm		

Spatial Distribution:  Point Source  Extended Source

## Sky Conditions

Override almanac sky parameters and use instead typical fixed sky model parameters except Moon phase and airmass

Moon FLI:  0.0 Airmass:  1.10

PWV:  7.5 mm Probability **90%** of realising the PWV  $\leq$  7.5 mm

Seeing/Image Quality:

Turbulence Category:  30% (seeing  $\leq$  0.7") (FWHM of the atmospheric PSF outside the telescope at zenith at 500 nm)

IQ:  arcsec FWHM at the airmass and reference wavelength

## Instrumental Setup

Resolution:  Standard  
 High

Filter:  u\_HIGH v

Detector:  MIT red-optimized CCD  
 E2V blue-optimized CCD

Readout mode:  200kHz,2x2,low v

Polarimetry:  No Polarimetry  
 Linear or Circular Polarisation

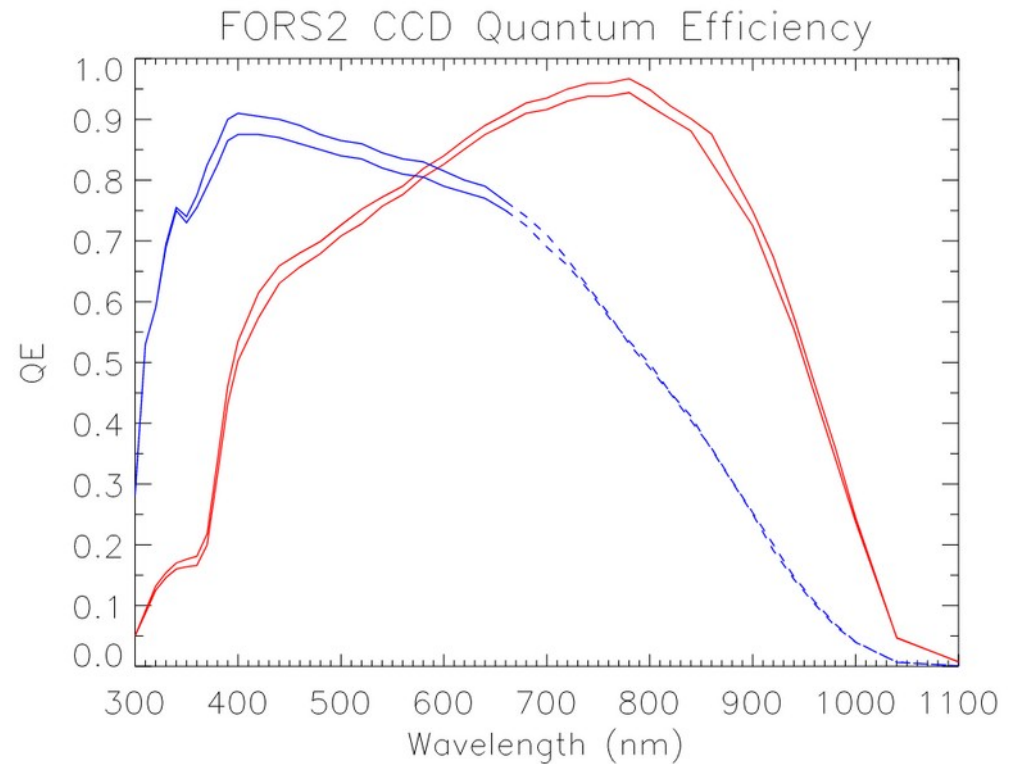
## Results

S/N:  100.0

Exposure Time:  s

# Strategy for our science case

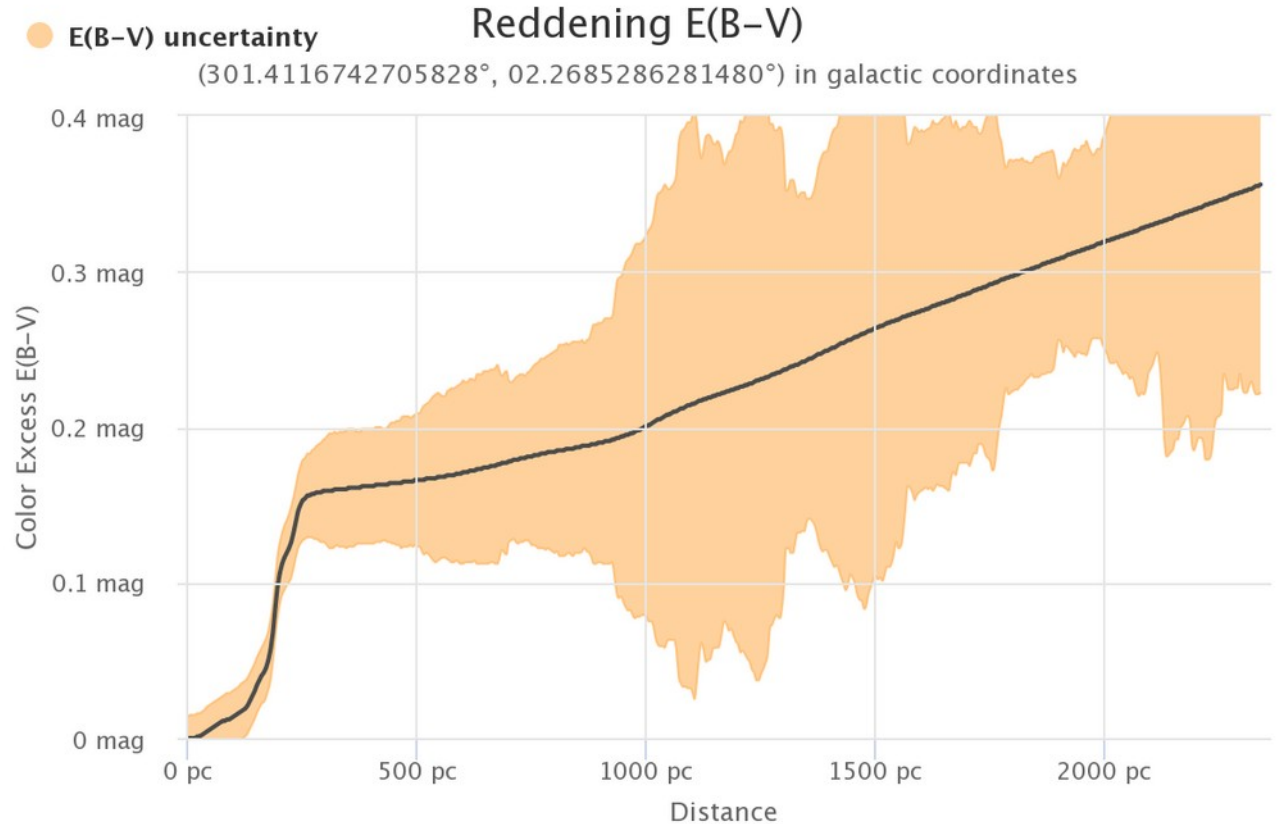
- Blue CCD for the U ( $\lambda_0 = 361\text{nm}$ , FWHM = 50 nm) and B ( $\lambda_0 = 437\text{nm}$ , FWHM = 102 nm)
- Affected by fringes  $\lambda > 650\text{ nm}$  (limiting SNR < 15). For V ( $\lambda = 555\text{ nm}$ , FWHM = 123) we might want the red CCD.
- Mosaic of two detectors (so there is a gap in the field)
- SNR  $\sim (1 / \text{mag uncertainty})$  (0.02 mag, SNR $\sim$ 50)
- Photometric nights (limit variations < 2%)
- We do not know the range in mag of the targets
- **Visitor mode:** Blue CCD and need to adjust exposure time on the fly
- RFM: **Read the Fabulous Manual!!!** (setector calibration issues, field distortion, vignetting)



(Credit: ESO/FORS Manual)

# Interstellar extinction

- Interstellar extinction: scattering of light by dust grains
- **Absorption:** later irradiated in IR (extinction makes objects fainter)
- **Reddening:** it is wavelength dependent (makes objects redder)
- Total absorption in a band, e.g.  $A_V$
- $V_{\text{obs}} = V_{\text{true}} + A_V$  (obs is fainter)
- Color excess, e.g.  $E(B-V) = A_B - A_V$
- Ratio of total to selective absorption:  $R = A_V / E(B-V)$
- $A_V / E(B-V) \sim 3.1$  (but depends on dust properties)



Highcharts.com

(Credit: Stilism – Lallement et al. 2014)

# Questions?



(Credit: Shutterstock)

# REFERENCES

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- Girardi et al. 2002 (A&A, 391, 195)
- Homma et al. 2018 (PASJ, 70, S18)
- Johnson & Morgan (ApJ, 117, 313)
- Lallement et al. 2014 (A&A, 561, A91)
- Landolt 1983 (AJ, 88, 439)
- Moro & Munari (2000, A&AS, 147, 361)
- O'Brien et al. (2021, arXiv:2111.10321)
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