

Introduction: numerical methods

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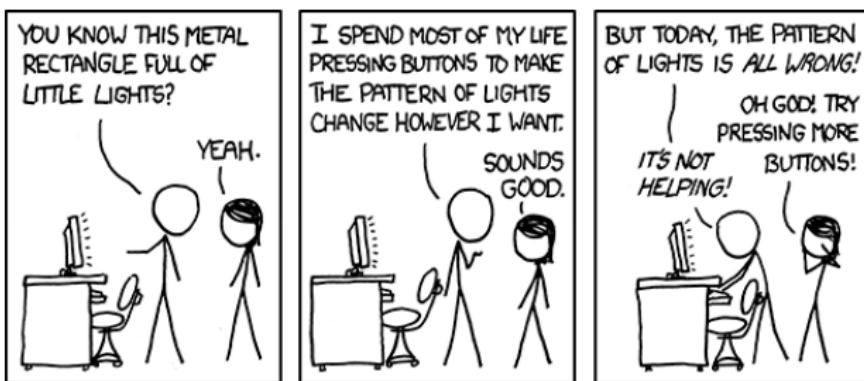


How computers compute?

Outline

- ★ Representation of numbers on the computer:
 - ★ integers,
 - ★ float point numbers,
- ★ Roundoff, truncation and aprroximation errors,

and related problems.



- ★ Storage in memory: finite number of bits
- ★ limitation on range and precision of numbers
- ★ Not representing the number precisely enough: roundoff error
- ★ information stored in binary representation: "strings" of states: 1's and 0's
- ★ One byte \equiv eight bits , variables typically stored in 32-bit or 64-bit *words*



Integers

Represented by a certain number of bits, e.g., $n_{bit} = 32$

- ★ in principle $2^{n_{bit}} - 1$ is the largest **unsigned integer**
- ★ How about a sign? One bit taken to denote sign:

0 00000000

1 00000001

2 00000010

3 00000011

-1 10000001

-2 10000010

-3 10000011

Will this work?

$$1 + (-1) = 00000001 + 10000001 = 10000010 = -2.$$

No good.

Integers

Represented by a certain number of bits, e.g., $n_{bit} = 32$

- ★ in principle $2^{n_{bit}} - 1$ is the largest **unsigned integer**
- ★ How about a sign? One bit taken to denote sign:

| | |
|---|----------|
| 0 | 00000000 |
| 1 | 00000001 |
| 2 | 00000010 |
| 3 | 00000011 |

Two's complement representation - flip all the bits and add 1:

| | |
|----|----------|
| -1 | 11111111 |
| -2 | 11111110 |
| -3 | 11111101 |

Will this work?

$$1 + (-1) = 00000001 + 11111111 = 100000000 = 0.$$

All right! (note the overflow bit)

Range of signed integers: $-2^{n_{bit}-1} \leq I \leq 2^{n_{bit}-1} - 1$

Integer overflow

On a 32-bit machine:

```
import numpy as np

for n in range(30, 33):
    i = np.int32(2**n - 1)
    print n, i
```

Output:

```
30 1073741823
31 2147483647
32 -1
```

Compilers won't warn you against this ;-)

Floating point numbers

- ★ some fractions (e.g., $1/8$) can be represented exactly,
some other (e.g., $1/9$) cannot,
 - ★ irrational numbers (e.g., π) cannot be represented at all.
- floating point numbers are represented approximately.

```
import numpy as np

f = 0.123
print("%.20f" % np.float32(f))
print("%.20f" % np.float64(f))
```

Output:

```
0.12300000339746475220
0.1229999999999999822
```

Floating point numbers

$$\text{value} = (\text{sign value}) \times \text{mantissa} \times 2^{(\text{exponent} - \text{bias})}$$

| | 32-bit | 64-bit |
|------------------|--------|--------|
| bits in sign | 1 | 1 |
| bits in exponent | 8 | 11 |
| bits in mantissa | 23 | 52 |
| bias* | 127 | 1023 |

* In general, bias offset is $2^{(\text{bits in exponent} - 1)} - 1$ (the value of the exponent is offset from the actual value by the *exponent bias*)

IEEE Floating Point Representation

| s | exponent | mantissa |
|-------|----------|----------|
| 1 bit | 8 bits | 23 bits |

IEEE Double Precision Floating Point Representation

| s | exponent | mantissa |
|-------|----------|----------|
| 1 bit | 11 bits | 52 bits |

| | 32-bit | 64-bit |
|-----------------|-------------------|--------------------|
| largest number | $\simeq 10^{38}$ | $\simeq 10^{308}$ |
| smallest number | $\simeq 10^{-38}$ | $\simeq 10^{-308}$ |
| precision | $\simeq 10^{-7}$ | $\simeq 10^{-16}$ |

Floating point numbers: underflow & error growth

Precision, „how close the numbers can be represented”. In case of 32-bit, mantissa is 23-bit, $2^{-23} \simeq 1.2 \times 10^{-7}$. For example:

```
import numpy as np

eps = 0.1
print "# eps           1 - (1 - eps)"
while (eps > 1e-10):
    print("%.8e %.8e" % (eps, np.float32(1.)-np.float32(1.-eps)))
    eps = eps/10.
```

Output:

```
# eps           1 - (1 - eps)
1.00000000e-01 1.00000024e-01
1.00000000e-02 9.99999046e-03
1.00000000e-03 9.99987125e-04
1.00000000e-04 1.00016594e-04
1.00000000e-05 1.00135803e-05
1.00000000e-06 1.01327896e-06
1.00000000e-07 1.19209290e-07
1.00000000e-08 0.00000000e+00
```

Comparing floating point numbers

Related caveat - direct comparison of floating numbers

```
import numpy as np
```

```
print("%.20f %.20f" % (np.float32(0.62/0.2), np.float32(3.1)))
print("%.20f" % np.float32(0.62/0.2 - 3.1))
```

Output:

```
3.0999990463256835938 3.0999990463256835938
-0.000000000000044409
```

This may lead to accumulation of errors and problems with conditional statements:

```
a = 1.1; b = 2.2; c = 3.3
```

```
if a + b == c:
    print "yep!"
else:
    print "nope"
```

Output:

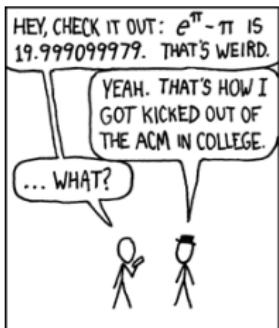
```
nope
```

Q. How many computer scientists does it take to change a lightbulb?

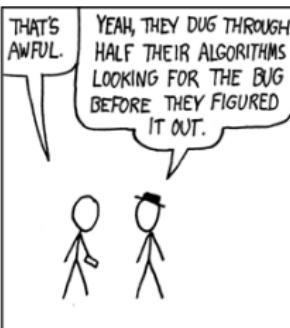
A. 1.99999999. One to change it and one to fix the rounding bug.

Q. How many computer scientists does it take to change 127 lightbulbs?

A. -128. 127 to change the bulbs and 1 to confirm there are no problems with the code.



DURING A COMPETITION, I TOLD THE PROGRAMMERS ON OUR TEAM THAT $e^{\pi} - \pi$ WAS A STANDARD TEST OF FLOATING-POINT HANDLERS -- IT WOULD COME OUT TO 20 UNLESS THEY HAD ROUNDING ERRORS.



```
import numpy as np
```

```
print("%.20f" % np.float32(np.e**np.pi - np.pi))
print("%.20f" % np.float64(np.e**np.pi - np.pi))
```

Output:

```
19.99909973144531250000
19.9990997918947013318
```

Numerical differentiation

On accuracy and precision

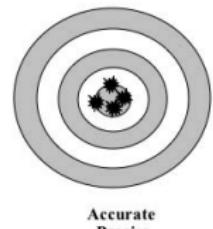
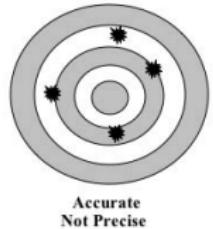
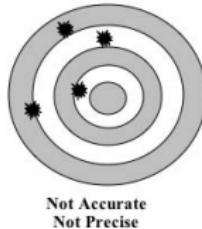
- ★ Absolute vs relative errors,

$$\epsilon_{abs} = |\tilde{x} - x|$$

$$\epsilon_{rel} = \frac{|\tilde{x} - x|}{|x|}$$

in numerics: because of roundoff & truncation errors

- ★ Approximation errors (approximation of values *or* methods)



How to calculate the derivative?

Forward difference, from the definition:

$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x + h) - f(x)}{h}$$

Potential problems?

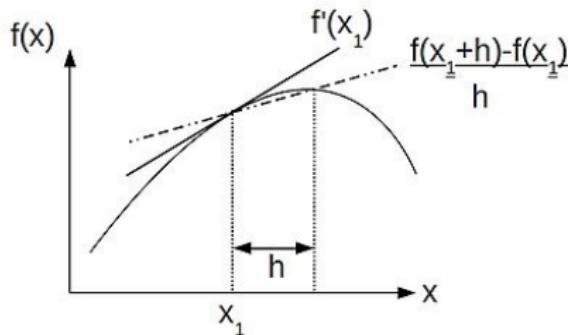
How to calculate the derivative?

Forward difference, from the definition:

$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x + h) - f(x)}{h}$$

Potential problems?

- ★ $h \rightarrow 0$ 'difficult' to obtain on a computer (h small finite),
 - ★ h too small: roundoff errors,
 - ★ h too big: error from the approximation.
- ★ assymetry.



Forward difference: error estimates

Expand our function f in Taylor series: $\sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x - a)^n$

$$f(x + h) = f(x) + hf'(x) + \frac{h^2}{2!} f''(x) + \frac{h^3}{3!} f'''(x) + \dots$$

Approximation error is then

$$\delta_{\text{appr}} = \underbrace{\frac{f(x + h) - f(x)}{h}}_{\text{Forward difference}} - f'(x) = \underbrace{\frac{h}{2!} f''(x)}_{\text{Leading order}} + \frac{h^2}{3!} f'''(x) + \dots$$

Roundoff error. If ϵ is the *machine epsilon*,

$$f(x + h) - f(x) \propto \epsilon f(x), \quad \text{so that} \quad \delta_{\text{roff}} \propto \frac{\epsilon f(x)}{h}$$

Total error:

$$\delta = C\epsilon \frac{f(x)}{h} + \frac{h}{2!} f''(x).$$

Case of double precision ($\epsilon \simeq 10^{-16}$), best δ is 10^{-8}

Centered difference

Slightly *different* definition:

$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x + \frac{h}{2}) - f(x - \frac{h}{2})}{h}$$

Expanding in Taylor series gives

$$\begin{aligned} f(x + \frac{h}{2}) - f(x - \frac{h}{2}) &= f(x) + \frac{h}{2}f'(x) + \frac{1}{2!} \left(\frac{h}{2}\right)^2 f''(x) + \frac{1}{3!} \left(\frac{h}{2}\right)^3 f'''(x) + \dots \\ &\quad - f(x) + \cancel{\frac{h}{2}f'(x)} - \frac{1}{2!} \left(\frac{h}{2}\right)^2 f''(x) + \cancel{\frac{1}{3!} \left(\frac{h}{2}\right)^3 f'''(x)} + \dots \\ &= hf'(x) + \frac{2}{3!} \left(\frac{h}{2}\right)^3 f'''(x) + \dots \end{aligned}$$

Approximation error is then

$$\delta_{appr} = \underbrace{\frac{f(x + \frac{h}{2}) - f(x - \frac{h}{2})}{h}}_{\text{Centered difference}} - f'(x) = \frac{h^2}{24} f'''(x) + \dots$$

(i.e., δ_{appr} is smaller for smaller h)

Centered difference improved (?)

Consider the following:

$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x + h) - f(x - h)}{2h}$$

Expanding in Taylor series gives

$$f(x + h) - f(x - h) = f(x) + hf'(x) + \frac{h^2}{2!}f''(x) + \frac{h^3}{3!}f'''(x) + \dots$$

$$-f(x) + hf'(x) - \frac{h^2}{2!}f''(x) + \frac{h^3}{3!}f'''(x) + \dots$$

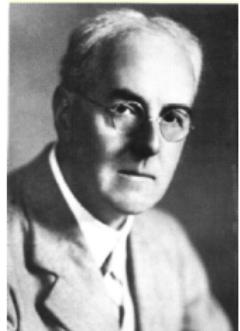
$$= 2hf'(x) + \frac{2}{3!}h^3f'''(x) + \dots$$

(h^3 term 8 times bigger than before)

Centered difference improved: Richardson error extrapolation

What's the difference?

$$\begin{aligned} & 8 \left(f(x + \frac{h}{2}) - f(x - \frac{h}{2}) \right) - (f(x + h) - f(x - h)) \\ &= 6hf'(x) - \frac{h^5}{80} f^{(5)}(x) + \dots \end{aligned}$$



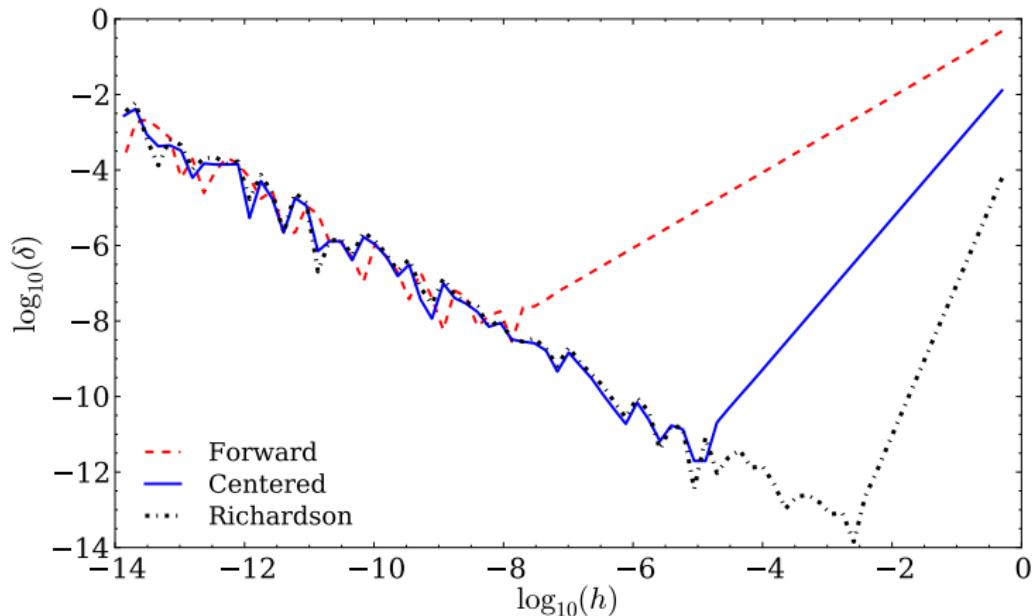
Lewis Fry Richardson

Approximation error is then

$$\begin{aligned} \delta_{appr} &= \frac{1}{6h} \left(8 \left(f(x + \frac{h}{2}) - f(x - \frac{h}{2}) \right) - (f(x + h) - f(x - h)) \right) \\ &= -\frac{h^4}{480} f^{(5)}(x) + \dots \end{aligned}$$

(i.e., error leading order h^4 makes the error even smaller)

Example: $f(x) = x^e$



Ordinary differential equations (ODEs)

- ★ Radioactive decay $\frac{dN}{N} = -\lambda dt$,
- ★ Newton's law of motion $m \frac{d^2x(t)}{dt^2} = F(x(t))$,
- ★ Nonlinear pendulum $L \frac{d^2\theta}{dx^2} = -g \sin \theta$,
- ★ Harmonic oscillator $\frac{d^2u}{dx^2} + \omega^2 u = 0$,
- ★ Growth/decay/oscillations $\frac{dy}{dx} + \alpha y = 0$
- ★ ...

Initial value problem: $\frac{dy}{dt} + f(y, t) = 0, \quad y(t_0) = y_0$

Euler method

Let's consider $\frac{dy}{dt} + f(y, t) = 0$

Integrate:

$$\int_{t_n}^{t_{n+1}} \frac{dy}{d\tau} d\tau = y(t_{n+1}) - y(t_n) = - \int_{t_n}^{t_{n+1}} f(y(\tau), \tau) d\tau$$



For small $h = t_{n+1} - t_n$,

$$\int_{t_n}^{t_{n+1}} f(y(\tau), \tau) d\tau \approx f(y(t_n)), t_n) h \quad \rightarrow \quad y_{n+1} = y_n - f_n h$$

We have recovered the *forward difference*:

$$-f_n = \frac{y_{n+1} - y_n}{h} = \frac{dy}{dt}$$

(1st order accurate - $\mathcal{O}(h^2)$ terms truncated)

Euler method: stability

At some point the numerical solution deviates by δy from the solution of

$$y_{n+1} = y_n - f_n h$$

that is,

$$y_{n+1} + \delta y_{n+1} = y_n + \delta y_n - \left(f_n + \frac{df}{dy} \Big|_n \delta y_n + \dots \right) h$$

Subtracting the two equations

$$\delta y_{n+1} = \underbrace{\left(1 - h \frac{df}{dy} \Big|_n \right)}_S \delta y_n$$

→ method is stable if the *growth factor* $|S| < 1$

For example, $dy/dt + \alpha y = 0$

$$|S| = |1 - h\alpha| \quad \text{that is} \quad -1 < 1 - h\alpha < 1 \quad \rightarrow \quad \text{stable if } h < 2/\alpha$$

Backward Euler method

Let's consider again $\frac{dy}{dt} + f(y, t) = 0$

For small $h = t_{n+1} - t_n$,

$$\int_{t_n}^{t_{n+1}} f(y(\tau), \tau) d\tau \approx f(y(t_{n+1})), t_{n+1}) h$$

$$\rightarrow y_{n+1} = y_n - f_{n+1} h$$

Again, assume the numerical solution deviates by δy from $y_{n+1} = y_n - f_{n+1} h$.



$$y_{n+1} + \delta y_{n+1} = y_n + \delta y_n - \left(f_{n+1} + \left. \frac{df}{dy} \right|_{n+1} \delta y_{n+1} + \dots \right) h$$

$$\text{Subtracting, } \delta y_{n+1} = \underbrace{\left(1 + h \left. \frac{df}{dy} \right|_{n+1} \right)^{-1}}_S \delta y_n$$

For example, $dy/dt + \alpha y = 0$

$$-1 < 1/(1 + h\alpha) < 1 \rightarrow h\alpha > 0 \quad (\text{stable for all } \alpha > 0)$$

Implicit vs explicit

Many ways to obtain the y_{n+1} :

- ★ Explicit methods example - **forward Euler**:

$$\frac{dy}{dt} = f(y, t) \rightarrow \frac{y_{n+1} - y_n}{h} = f(y_n, t_n)$$

y_{n+1} given by $y_{n+1} = f(y_n, t_n)h + y_n$

- ★ Implicit methods example - **backward Euler**:

$$\frac{dy}{dt} = f(y, t) \rightarrow \frac{y_{n+1} - y_n}{h} = f(y_{n+1}, t_{n+1})$$

y_{n+1} from the solution of $y_{n+1} - f(y_{n+1}, t_{n+1})h = y_n$

- ★ Crank-Nicholson = (forward Euler + backward Euler)/2

$$y_{n+1} = y_n + (f_n + f_{n+1}) \frac{h}{2}$$

also known as *trapezoidal rule*.

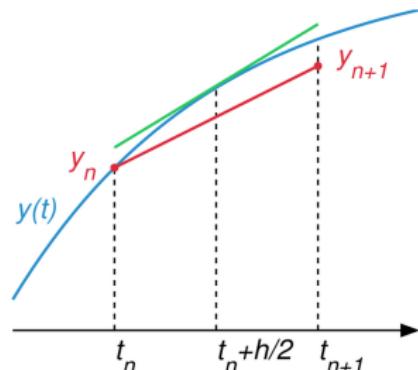
Midpoint method

Again, $\frac{dy}{dt} + f(y, t) = 0$

For small $h = t_{n+1} - t_n$,

$$\int_{t_n}^{t_{n+1}} f(y(\tau), \tau) d\tau \approx f(y(t_{n+1}/2), t_{n+1}/2)h$$

$$\rightarrow y_{n+1} = y_n - f(y_n + \frac{h}{2}f(y_n, t_n), t_n + \frac{h}{2})h$$



- ★ Modification of the Euler method (accuracy $\mathcal{O}(h^2)$),
also called 2nd order *Runge-Kutta* method,
- ★ **Explicit & two-stage**: second slope s_2 evaluated from first one, s_1 :

$$s_1 = f(y_n, t_n), \quad s_2 = f\left(y_n + \frac{h}{2}s_1, t_n + \frac{h}{2}\right)$$

Predictor-corrector method

Let's take Crank-Nicholson

$$y_{n+1} = y_n + (f_n + f(y_{n+1}, t_{n+1})) \frac{h}{2}$$

and replace the *implicit* part in f_{n+1} with and *explicit* approximation by forward Euler, $y_{n+1} = y_n + hf(y_n, t_n)$:

$$y_{n+1} = y_n + (f_n + f(y_n + hf(y_n, t_n), t_{n+1})) \frac{h}{2}$$

This is called "Improved Euler" (Heun method).

- ★ predictor: Euler,
- ★ corrector: corrected implicit Crank-Nicholson.



Karl Heun

RK4 (4th order Runge-Kutta, *the* Runge-Kutta method)

With the initial value problem,

$$\frac{dy}{dt} - f(y, t) = 0, \quad y(t_0) = y_0$$

$$y_{n+1} = y_n - \frac{1}{6}h(k_1 + 2k_2 + 2k_3 + k_4)$$

with

$$k_1 = f(y_n, t_n),$$

$$k_2 = f\left(y_n + \frac{h}{2}k_1, t_n + \frac{h}{2}\right),$$

$$k_3 = f\left(y_n + \frac{h}{2}k_2, t_n + \frac{h}{2}\right),$$

$$k_4 = f(y_n + hk_3, t_n + h).$$

Weighted average of four increments,
evaluated using the slope

- ★ at the beginning (k_1),
- ★ in the middle (k_2, k_3),
- ★ at the end (k_4).



Carl Runge & Martin Kutta

RK4 from the Simpson's rule

$$\int_{t_n}^{t_{n+1}} f(y, \tau) d\tau \approx \frac{1}{3} \frac{t_{n+1} - t_n}{2} (f_n + 4f_{n+1/2} + f_{n+1})$$

$$= \frac{h}{6} (f_n + 4f_{n+1/2} + f_{n+1})$$

→ Let's call $k_1 = f_n$,

First $2f_{n+1/2} = f(y(t_n + \frac{h}{2}), t_n + \frac{h}{2})$:

approximate $y(t_n + \frac{h}{2}) \simeq y_n + \frac{h}{2}k_1$,

→ $k_2 = f(y_n + \frac{h}{2}k_1, t_n + \frac{h}{2})$,

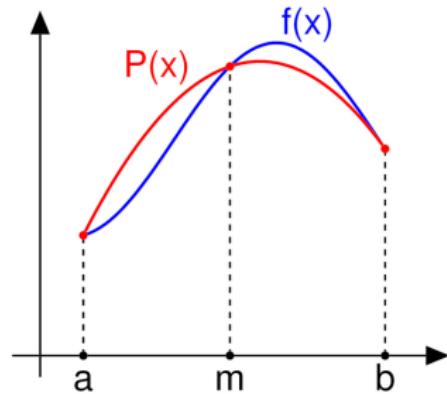
Second $2f_{n+1/2} = f(y(t_n + \frac{h}{2}), t_n + \frac{h}{2})$:

approximate $y(t_n + \frac{h}{2}) \simeq y_n + \frac{h}{2}k_2$,

→ $k_3 = f(y_n + \frac{h}{2}k_2, t_n + \frac{h}{2})$,

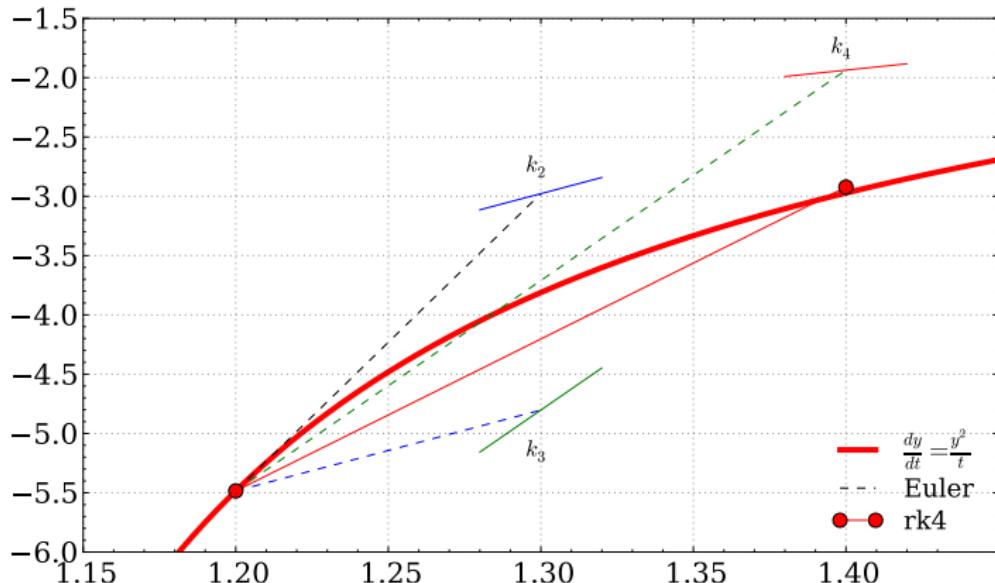
approximate $y(t_{n+1}) \simeq y_n + hk_3$

→ $k_4 = f(y_n + hk_3, t_{n+1})$



Approximating a given function by a parabola through beginning, middle and end points

Example: $\frac{dy}{dt} = y^2/t$



$$y_n = -5.48481494775, h = 0.2, k_1 = 25.0693291759, k_2 = 6.82137029658, k_3 = 17.7428578345, k_4 = 2.67788459275$$

$$y_{n+1} = -2.97201341199,$$

$$y_{n+1, \text{RK4}} = -2.92229261339$$

Further reading...

- ★ Other methods:
 - ★ Adams-Bashforth, Adams-Moulton,
 - ★ Leap-frog, Verlet, symplectic methods (2nd order ODEs),
 - ★ Classification of RK methods (Butcher's tableau & group),
- ★ Sage (<http://www.sagemath.org>),
- ★ numpy, scipy, matplotlib manuals,
 - Stack Overflow,
- ★ Fun from yesteryear:
 - Jargon File & "The story of Mel, a Real Programmer"